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		STUDY MODULE D	ESCRIPTION FORM			
Name of the module/subject An introduction to programming			Code 1010334511010334957			
Field of		ogramming	Profile of study	Year /Semester		
Information Engineering			(general academic, practical))		
	path/specialty	illig	Subject offered in:	1 / 1 Course (compulsory, elective)		
-			Polish	obligatory		
Cycle of study:			Form of study (full-time,part-time)			
First-cycle studies			part-time			
No. of h	ours			No. of credits		
Lectur	0.0000	· · · · · · · · · · · · · · · · · · ·		- 5		
Status o		program (Basic, major, other) (brak)	(university-wide, from another	field) (brak)		
Educati	on areas and fields of sci	· /		ECTS distribution (number		
				and %)		
techr	nical sciences			5 100%		
Prere	equisites in term	s of knowledge, skills and				
2	Skills	Student is able to meet the chall	lenges arising from the high scl	hool.		
		0. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1.				
3	Social competencies	Student has social skills resultin	g from the high school.			
		ectives of the course:				
Basic p	orogramming styles ar	nd programming concepts with exa	amples of programs in C++/C			
	Study outco	mes and reference to the	educational results for	a field of study		
Knov	vledge:					
progra		d theoretically founded knowledge I styles, methods of verifying the c				
Skills	s:					
1. Student is able to use programming environments and platforms to write, perform and test simple programs coded in imperative programming languages?? [K_U10]						
2. Student can construct algorithms using basic algorithmic techniques and analyze their complexity [K_U09] Social competencies:						
Student is aware of the importance of the accurate completion of the project, notational standards, respect for linguistic correctness and timely submissions [K_K07]						
Assessment methods of study outcomes						
Lectures: written tests, pass criterion of 50.1% points.						

Assessment methods of study outcomes					
ectures: written tests, pass criterion of 50.1% points.					
aboratory: exercises tests and laboratory reports.					
Course description					

Faculty of Electrical Engineering

Lectures:

Introduction: the structure of simple programs, selected data types, arithmetical and logical operators, expressions, assignments, conditionals, loops, simple I/O statements, namespaces. An introduction to functions. Dynamic and static arrays. References. Structures and operator overloading. Text and binary files. Header files. Pointers and dynamic memory allocation: RAII, smart pointers, make_unique, make_shared. More about functions and their parameters: function overloading, passing arguments, templates, lambdas. Dynamic data structures. Selected elements of C.

An introduction: main, int, std::string, arithmetic operators, if/else, cin/cout, debugger. Simple types and Loops. SVN. Funtions. Dynamic and static arrays. References: std::vector, std::array, for_each, auto. Structures. Text and binary files: std::fstream, reinterpret_cast. Header files. Namespaces. Function and operator overloading. Pointers and dynamic memory allocation: RAII, smart pointers, make_unique, make_shared. Lambdas. Tamplates. How to read C programs?: printf, scanf, malloc, free, static and dynamic arrays.

Basic bibliography:

- 1. Grębosz J., Symfonia C++ standard, Programowanie w języku C++ orientowane obiektowo, T.1 i 2
- 2. Stroustrup B., Programming Principles and Practice Using C++
- 3. http://en.cppreference.com/w/
- 4. https://isocpp.org/faq
- 5. https://msdn.microsoft.com/en-us/library/3bstk3k5.aspx
- 6. http://www.cplusplus.com/

Additional bibliography:

1. Banachowski L., Kreczmar A., Rytter W., Analysis of Algorithms and Data Structures, Addison Wesley, 1991

Result of average student's workload

Activity	Time (working hours)
1. participation in lectures	16
2. participations in labs.	16
3. exam, consultation	8
4. preparation for labs., reports	48
5. preparation for tests and exam	40

Student's workload

Source of workload	hours	ECTS
Total workload	128	5
Contact hours	40	2
Practical activities	75	3